Programmable Web Project Course Description

Spring 2024

521260S

5 ECTS

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Course goal

This course aims to provide adequate knowledge to design, implement, test and document a Web API.



Learning outcomes

- Identify different Web API architectures and technologies (e.g. REST, RPC and event-driven architectures) being able to select the most appropriate for a system implementation.
- Understands Web API design principles and knows how to implement Web APIs using existing Web frameworks
- Evaluate Web API solutions being able to execute unit and functional testing for Web APIs
- Document Web APIs utilizing existing software tools (e.g. Swagger).
- Create clients or other services consuming the API.



Course content in Practice

- Introduction to concepts that are present in modern web development
 - (Relational) databases, APIs, web frameworks
- Understanding and designing interfaces for communication between services
 - Different types of APIs
 - REST APIs
 - Hypermedia
- Implementing web services and clients with Python
 - Using lightweight frameworks and libraries that do not hide too many details
 - Other technologies can be used in the course project as well



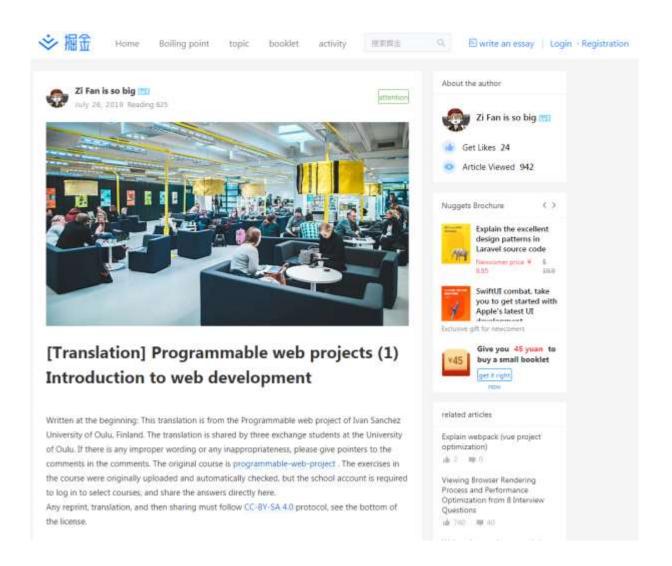
WHY THIS COURSE?

- This course serves as an introductory course to API design and development
 - Helps to develop BACKEND DEVELOPER SKILLS
- Full work cycle
 - Design, implementation, documentation and test
 - Several iterations based on customer (course staff) feedback
 - This work resembles quite a lot the way of working in IT
- Team work (3-4 people)
 - You need to define roles
 - You need to manage time.











Course implementation

Practical approach

- **Project work**: Students design, document, implement and test a RESTful Web API.
 - Students implement small set of services
 - Interfaces between services will be documented
 - Different deadlines with intermediate feedback from course staff
- Students will work in GROUPS to practice the necessary communication and cooperation skills



Course implementation

Practical approach

- **Lecture** at the begining of the course provides the theoretical background
 - Lecture 1: Introduces Web Concepts
 - Lecture 2: Focus in APIs, hypermedia and introduces microservices
- Exercises provides necessary grodund work form implementing the project (workflow, toolchain, architecture...)
 - Each exercise is an online tutorial with small tasks
 - Each exercise deal with some aspect of the course project



Lecture

4 hours lecture (2+2 hours)

Lecture 1:

- Services and APIs
- Programmable Web
 - Definition and concepts
- Technologies for the Programmable Web
 - Databases
 - HTTP
 - Representation format: JSON, XML and Hypermedia
 - Web Clients

Lecture 2:

- Web APIs and Hypermedia
- Brief introduction to microservices



Exercises (I)

- 4 mandatory exercises
 - Schedule in Tuudo / Peppi
- Exercises instructions and tasks, as well as return box for the different tasks are available in Lovelace.
- Each exercise has two different parts:
 - Theoretical lecture (online)
 - Link available in Lovelace
 - Q&A session (Computer rooms)
 - Course staff always present to answer student questions / providing tips ...
 - You can do part of the work during the Q&A session BUT you wont have time to complete the whole exercise in the given time.
 - Attending and participating actively in the Q&A sessions will provide extra points.



Exercises (II)

• Exercise 1: Introduction to Web Development.

• Exercise 2: Implemententig REST APIs with Flask.

Exercise 3: API documentation and hypermedia.

Exercise 4: Using an API



Material and resources. Bibliography.

• Books:

- Leonard Richardson, Mike Amundsen, Sam Ruby. RESTful Web APIs.
 O'Reilly Media, 2013. ISBN: 978-1-4493-5806-8
- Leonard Richardson & Sam Ruby, RESTful Web Services. O'Reilly Media 2007. ISBN: 978-0-596-52926-0. Free available at http://restfulwebapis.org/rws.html

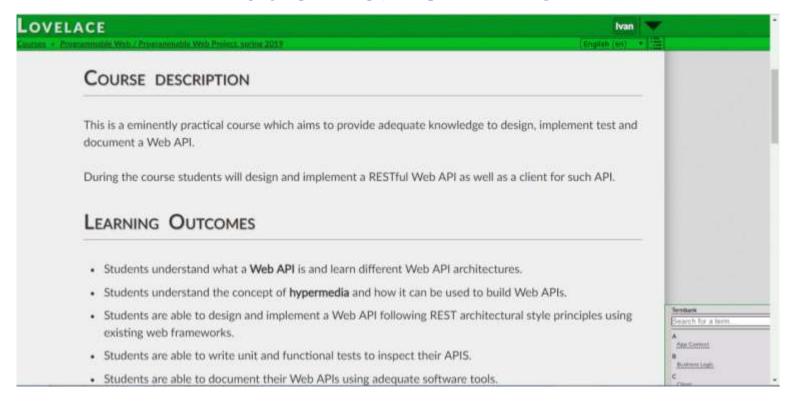
An electronic version of the books are accessible through Oulu University Library catalogue.

- Lecture and lab slides.
- Extra study material will be provided during the course through Lovelace.

PLEASE USE THE BIBLIOGRPAHY



Platforms. LOVELACE



http://lovelace.oulu.fi

- Learning material
- Exercises instructions
- Return box for exercises and project deadlines
- Adminstrative tasks (group creations, meeting reservations...)

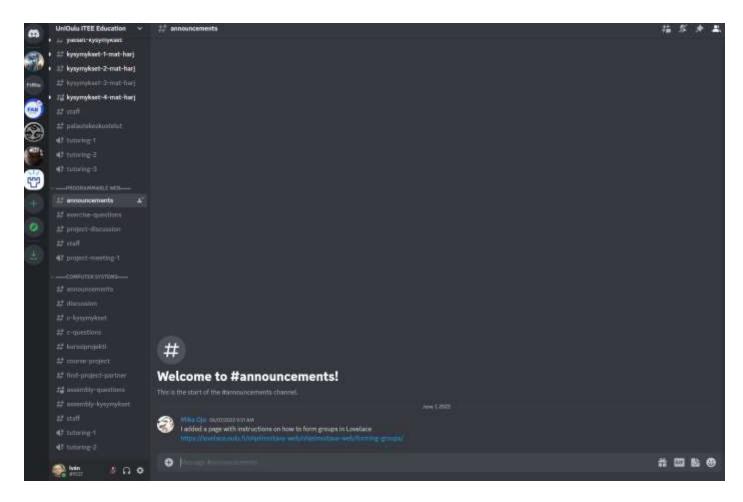


Platforms. LOVELACE

- Enrolling in Lovelace
- Creating teams
- Booking meeting times
- Returning exercises questions
 - Asking for help from course staff
- Returning project work



Platforms. Discord



- Announcements from course staff.
- "Instant" communication and feedback. Discussion



Platforms. Github / Gitlab



GitHub

https://github.com/



GitLab

https://about.gitlab.com/

- Project documentation
- Project code
- Meeting notes



Platforms. Team communication





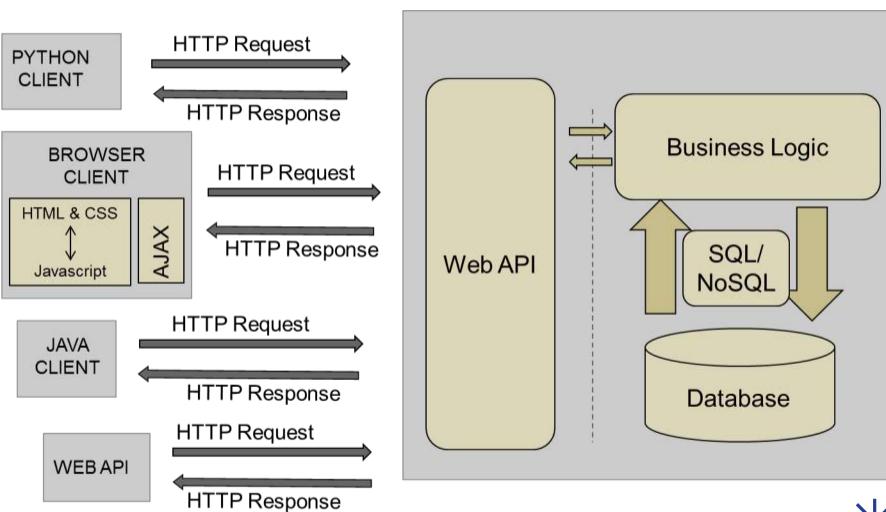




Project Work (I)

- In this project students design, implement, document and test:
 - 1. A functional **RESTful API**:
 - Meets REST principles, using the ROA architecture.
 - Utilizes Hypermedia or CRUD API to represent resources
 - Stores persistent data in a database (relational or not relational).
 - **2.** A Client application that uses the Web API functionality:
 - It is composed at least by:
 - An HTTP client to access the RESTful API
 - A GUI / command tool (non-human driven clients accepted after contacting the course staff)
 - 3. An auxiliary service that communicates with the API and the client.
 - Performs operation that should be separated from API server
 - Does not need to be a REST service.
- More detailed requirements for the REST API, the client and the auxiliary service in Lovelace

Project Work (II)





Project Work (III)

- The project must be done in **groups of three / four people.**
 - BE ACTIVE IN THE SEARCH OF A PARTNER
 - Use Discord to find a partner. We will open a channel for that purpose.
 - Advertise your interest and the grade you are aiming for.

- One group member creates the group in Lovelace and invite other group members
 - If student created their own group cannot be inved to another group
 - Students cannot remove students from groups. Contact course staff.



Project Work in Brief (IV)

OPTION 1: Deadlines

- The project is divided in 6 deadlines
- Meeting with course staff after deadlines 1-4
- Missing one deadline -> automatically move to option 2

OPTION 2: Final deliverable

- All the project content is delivered by the final deadline
 - One intermediate meeting with staff is required



Project work (V).

You need to use a GIT repo to upload your code and documentation



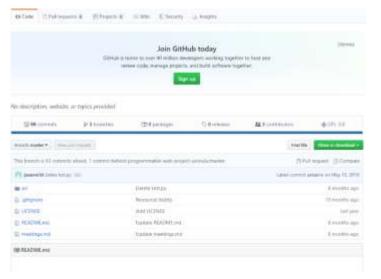


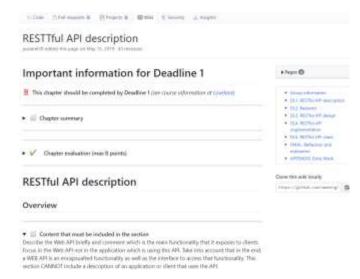
GitHub:

GitLab:

https://about.gitlab.com/

- Use the GIT repo for the code and the Wiki to document your project
- CLONE the GITHUB/GITLAB repo we provide. It contains the template for the documentation







Major Deadlines (Project)

- Deadline 0 (19th Jan): FOR ALL STUDENTS
 - Register the group and project topic in Lovelace
- **Deadline 1**: Project Plan(26.01.2024)
- **Deadline 2**: Database (09.02.2024)
- Deadline 3: API basic implementation(01.03.2024)
- **Deadline 4**: API documentation and hypermedia (22.03.2024)
- Deadline 5: API use / consumption(26.04.2024)
- **Deadline 6:** Project reflection and feedback(06.05.2024)

Students present the work done during the deadline in a meeting to the course staff.

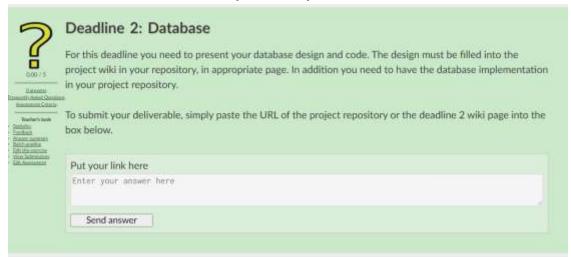
NOTE: Experienced or otherwise confident groups who have trouble scheduling for the deadlines can do one final delivery instead.

 Students taking this option should have a midterm meeting with staff. Schedule will be assign later.

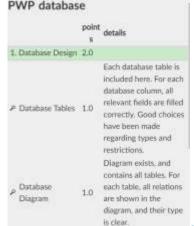


Project Work (VI)

- Before each deadline you must return in the corresponding Lovelace return box:
 - The link to your project wiki
 - The link to the repository



 You can check the assessment criteria for each deadline in Lovelace





Major Deadlines (Exercises)

Exercises deadlines will be Monday after the Q&A session.

- Exercise 1. 29.01.2024
- Exercise 2. 19.02.2024
- Exercise 3. 11.03.2024
- Exercise 4. 01.04.2024
- Delivering exercises late will have a penalization in the grade
- Attending to the Q&A for at least one hour will give you 1 extra point.



Assessment (I)

Project Work Topic	Deadlines	Points (out of 100) [*]
Project plan	D1	5
Database	D2	5
API Basic Implementation	D3	20
API Documentation and hypermedia	D4	15
API consumption	D5	30
Project reflection and feedback	D6	5
Project management and participation	-	4
Exercises	-	16

* NOT DEFINITIVE

- The final grade is obtained adding up the points of each deliverable.
 - Improving the deliverable by the final deadline => Increase the grade
- More accurate grading information will be published later in Lovelace



Assessment (II)

Grade 1::

- Complete first two exercises fully
- Implement a functional API server with basic features
- Document your API

Grade 2:

- Complete first three exercises fully
- Implement an API server with most graded features
- High quality code base and documentation

Grade 3:

- Complete all exercises
- Implement a functional API server and a functional client for it
- Document your API

Grade 4:

- Complete all exercises
- Implement an API server with most graded features
- Use hypermedia
- Make your client take full advantage of hypermedia
- Document your API

Grade 5:

Same as 4, but also implement the third component

